Explorers

Does the score allow the musicians to explore the idea for themselves?

- Goal Challenge

One Knob

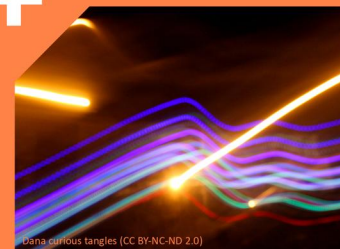Can you reduce the tech down to a minimum and still convey the idea?

- Interface Challenge

Immersion

How are you immersing the audience/player into the music?

- Flow Challenge

Motion Tracking

Movement sensors meausure orientation, gestures or speed.

+ Design Opportunity

Episodic Content

New missions are added in the score at the regular intervals.

+ Goal Opportunity

Inaccurate Sensors

How are the inherent sensor flaws affecting the play/ score?

- Interface Challenge

Comms

Players recieve phone calls or text messages.

+ Content Opportunity

Public Infrastructure

An algorithm creates content from Wifi, Bluetooth, or open data stream.

+ Design Opportunity