

#### **Transmedia**

The score uses a combination of hard written, graphic and HD media.

+ Content Opportunity



# **Seamful Design**

Technical (or other) flaws are embraced as positive elements.

+ Design Opportunity



#### **Multi Media**

Does the notation need to be static western symbols?

? Goal Question



### **Time Dynamics**

How does the content of the score change over time?

? Content Question



### **Subservience**

Is there a meaningful balance between human and tech forces?

- Flow Challenge



# **Found Material**

The score uses found material.

+ Content Opportunity



### **Presence**

What part of the score feels like it is taking part with the musicians?

? Flow Question



# **Drop Out**

Is this boring for the human? Does it keep them in the loop?

- Flow Challenge