

University of Illinois Library (CC BY 2.0)

Archives

The score has real-time access to archives.

+ Content Opportunity



Michael Lechner (CC BY-NC-ND 2.0)

Mobile

The score changes based on location and progress.

+ Content Opportunity

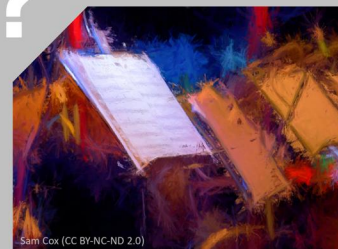


Pixy Media (CC BY-NC-ND 2.0)

Time Pressure

Musicians have limited time for an action or the whole game.

+ Goal Opportunity



Sam Cox (CC BY-NC-ND 2.0)

Beginning And End

How do players transition in and out of the score?

? Goal Question



Kmeron (CC BY-NC-ND 2.0)

Collaboration

Musicians are working with tech/AI to support each other.

+ Goal Opportunity



Mike Cohen (CC BY-NC-ND 2.0)

Augmented Page

Screen based tech is used to display images of printed music.

+ Interface Opportunity



Scott Beale (CC BY-NC-ND 2.0)

Duration

How long is a performance? Should it be longer or shorter?

? Goal Question



Universal (CC BY-NC-ND 2.0)

Mini Games

Several games + different challenges make up the score.

+ Flow Opportunity